

DOCTOR • WHO

ADVENTURES IN TIME AND SPACE

NAMELESS, ROGUE JUDOON

Awareness: 2
Coordination: 2
Ingenuity: 1
Presence: 3
Resolve: 5
Strength: 7

Athletics: 2
Convince: 2
Craft: 0
Fighting: 3
Knowledge: 0
Marksman: 4
Medicine: 2
Science: 0
Subterfuge: 2
Survival: 2
Technology: 2
Transport: 4

Good Traits:

Alien 2
Armour 1
Fear Factor 1
Judoon Lung Capacity 3(?)

Bad Traits;

Alien Apperance -2
Argumentative -1
Adversary (the rest of the Judoon) -1
Outcast (nobody trusts a Judoon) -1
Slow -1
Slow Reflexes -1
Impaired Senses (Sight) -1



Story Points: 12

Nameless has no name because among the Judoon, your name is your rank and your mission. When Nameless could not bring himself to apprehend a (rather beautiful) criminal, he lost his whole identity. The Doctor, curious about a Judoon who thought for himself, saved him from his execution. Now he travels the vortex, seeking out that criminal who confused him so much...

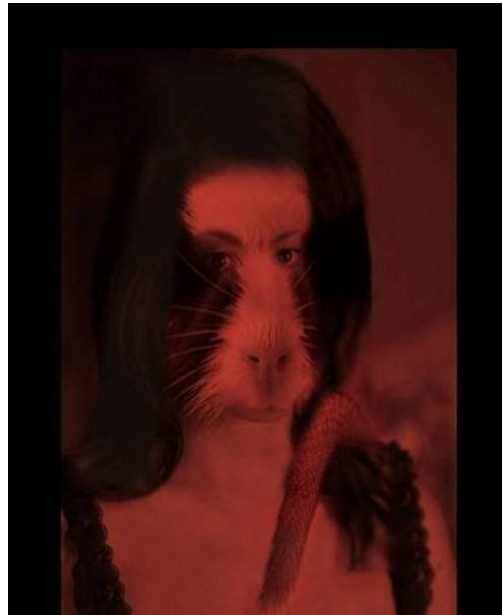
DR MISCA KRITTI, HOMO RATTUS PHYSICIST

Awareness: 3
Coordination: 3
Ingenuity: 4
Presence: 2
Resolve: 3
Strength: 2

Athletics: 2
Convince: 2
Craft: 0
Fighting: 0
Knowledge: 1
Marksman: 2
Medicine: 1
Science: 6
Subterfuge: 1
Survival: 0
Technology: 2
Transport: 2

Good Traits:
Alien +2
Owed Favour +2
Keen Senses (all) +2
Feel the Turn of the Universe
+1 (because it's not her own)
Squeaker +1 (aka Screamer)

Bad Traits;
Alien Appearance -1
Last of My Kind -1
By the Book -1 (she doesn't
want to make a mistake
again)
Phobia (Being Alone) -1



Story Points: 12

On her world, Dr Misca was a scientific genius. She cracked the secret of string theory and opened a door to another universe, a universe just like hers, except instead of the intelligent species stemming from rodents, they stemmed from monkeys. Through the gateway she met the Doctor and learnt that the tunnel she had created would soon collapse, and destroy one of the universes forever. In a split second, she had the fate of billions of people in her hands...and she chose OUR universe to live. Maybe because our universe had the Doctor, and hers did not. Maybe because she felt responsible for building the gateway. Or maybe it was just random chance when she reached for the switch. Whatever the reason, The Doctor (along with everyone else in this universe) owes her for that. Owes her big. As a start, he offered her a chance to see every inch of the universe she saved. She loves the travel, but she remains cautious and fearful of destroying more things in her wake.

HOT DOG, SMOOTH MOVER

Awareness: 3
Coordination: 3
Ingenuity: 2
Presence: 4
Resolve: 4
Strength: 2

Athletics: 2
Convince: 4
Craft: 3 (Singing 5)
Fighting: 2
Knowledge: 1
Marksman: 1
Medicine: 0
Science: 0
Subterfuge: 4
Survival: 0
Technology: 1
Transport: 3

Good Traits:
Attractive +1
Charming +1
Friends +1
Voice of (Smooth) Authority +1

Bad Traits;
Distinctive (Nobody forgets Hot Dog, especially the ladies) -1
Eccentric (talks about himself in the third person) -1



Story Points: 12

The year was 1969, and Hot Dog and the Cats were going to Motown. They were going to get a contract and become big. Otis Redding big. But then there was a horrible accident at the Altamont gig, and the Cats never got to play. The Motown guy said try again next year, and went with some jive freaks called Hot Chocolate. But then Hot Dog met a man with a blue box, who said he knew a place that needed a good singer. A starlight lounge with real stars, and some smokin' ladies who truly were out of this world. So Hot Dog decided that Earth was too small for his many, many talents, and never looked back.

THE FURY, ROGUE TIME LORD

Awareness: 3
Coordination: 4
Ingenuity: 4
Presence: 3
Resolve: 3
Strength: 5

Athletics: 5
Convince: 2
Craft: 0
Fighting: 4
Knowledge: 2
Marksman: 1
Medicine: 0
Science: 0
Subterfuge: 2
Survival: 2
Technology: 1
Transport: 2

Good Traits:
Time Lord +2
Feel the Turn of the Universe
Vortex
Brave +1
Attractive +1
Indomitable +2

Bad Traits;
Adversary (Time Lords) -1
Distinctive -1
Obsession (Destroying the
arrogant and the judgemental,
particularly the Doctor) -1
Selfish -1
Technically Inept -1



Story Points: 8

The Doctor makes it sound so black and white. The Time Lords were arrogant. The Time Lords were egomaniacal. The Time Lords were mad. So he destroyed Gallifrey and the survivors hid in a time bubble for eternity. Except not all Time Lords were mad. Not all were arrogant. In the time bubble, the man they now call the Fury spoke out against the Time Lords of Gallifrey, told them the Doctor was right, urged them to change their ways. And for this, he was punished. He was placed in a fast-time zone, so that while their imprisonment lasted millennia, his lasted billions of years. He lived and died through a thousand regenerations until he managed to escape when the Master almost brought forth the Time Lords again. Maybe he's gone a little mad from the experience. Certainly he is a physical powerhouse – and he wants revenge against the world, and the Doctor particularly. Mad? By what standard?

LEONARDO DA VINCI, JR, CYBORG GENIUS

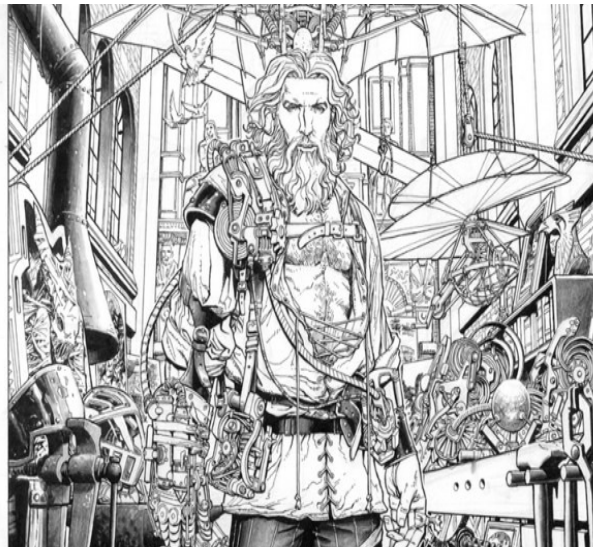
Awareness: 3
Coordination: 3
Ingenuity: 5
Presence: 2
Resolve: 3
Strength: 2

Athletics: 1
Convince: 1
Craft: 4
Fighting: 1
Knowledge: 3
Marksman: 0
Medicine: 3
Science: 4
Subterfuge: 0
Survival: 0
Technology: 5
Transport: 1

Good Traits:
Lucky +1
Resourceful Pockets +1
Technically Adept +1
Time Traveller +2 (to 23rd century,
Tech Level 6, Home Tech Level 3 -
Renaissance)

Bad Traits;
Code of Conduct -1 (Harm none)
Distinctive -1 (who was that
beardy-wierdy?)
Impaired Sense (Needs glasses) -1
Forgetful -1 (Keeps losing his
glasses)
Slow Reflexes -1

Special Trait:
Cyborg +1 – Metallic Hand, +2 Strength, Restriction: Doesn't add to damage. Story
Points: 1



Story Points: 11

Where did Leonardo get all those ideas for futuristic tech? The answer: as a young man, he met a time-faring alien species and went far into mankind's future. He lived there some years, married and had a son. But things are never perfect. The marriage fell apart, and the Maestro missed his own time. He returned with his son and tried his best to create, with his own understanding of science, the things he had seen. In particular, he tried to recreate the art of cybernetics when his son lost his forearm to a cannon shot – for although his son inherited his father's genius for technology, he was far more adventurous in spirit. Leaving his father's workshop, he travels the vortex hoping to meet his mother and learn more about the future he barely remembers growing up in.